

2016 7U COED TOURNAMENT RULES

(Foley, Elberta, & St. Benedict)

Game Rules: If not specified in the following tournament rules, all rules will be governed by the LBSL / FIFA Laws of the game and the 2016 7U Addendum.

Minimum Play Time - All players must play at least ONE quarter of the game during tournament play.

Head Coaches are responsible for the behavior of all players, assistant coaches, parents, and spectators associated with their team. Both teams will populate the same side of the field while all parents and spectators will populate the opposite. No spectators, players, nor coaches are allowed to be behind the goals or goal line area on either side of the field.

Coaches will NOT be allowed to roam along the midfield line to the goal line on their side of the bench/field. In locations where a coach's box is marked, ALL coaches must remain inside the designated box at all times. In locations where a box is not specifically marked on the field, the head official will designate to the coaches where they must remain.

Clarification of Substitutions (from Law III of FIFA)

#3. Substitutions (all players must be at the midfield sideline awaiting the referee's acknowledgement to enter the game):

- a. The team having possession of the ball may substitute during throw-ins, corner kicks, and penalty kicks (sub may not take penalty kick). Additionally, the opposing team is able to substitute if the offensive team substitutes.*
- b. BOTH teams may substitute when a goal kick has been awarded (L.B.S.L.), during an official's time out and after a goal is scored by either team.*

Tie-Breaker Procedure:

If a game is tied at the end of regulation play, a 5-minute sudden death overtime will be played. A coin toss will determine possession. If any team scores during the overtime, the game is over. If the game is tied after the 1st 5-minute overtime, the teams will swap ends and a second 5 minute sudden death overtime will immediately occur.

If no winner is determined during the second overtime, the game will proceed with the penalty kick shootout. A penalty kick is defined as a direct kick taken from anywhere in the center circle with all players behind the midfield line and the player taking the kick.

Each team will choose 5 players. A coin toss will be used to decide which team kicks first. Both teams will alternate turns kicking. The team with the most goals wins.

If the score is tied after the first 5 penalty kicks, each team will identify 5 new players to kick. This second set of penalty kicks are conducted in a sudden victory format – if one team scores and the other does not, the game is over.

Note: If a team does not have 5 new players, all remaining players must kick first and then a player from the first set may re-kick again to account for the difference. After ten kicks, teams continue to kick alternately with a new set of 5 players kicking for each set until a winner is determined.

All protests about rules must take place immediately following the rule violation. Once play is continued, rule violations may not be protested. Protests involving the eligibility of players can be protested at any point during the game or immediately following the game. All protest shall be addressed with the site coordinator at the appropriate time. Judgment calls (ball handling, out of bounds, etc.) cannot be protested.